



2 SIGNAL BUCKETS COLLECTION MODE

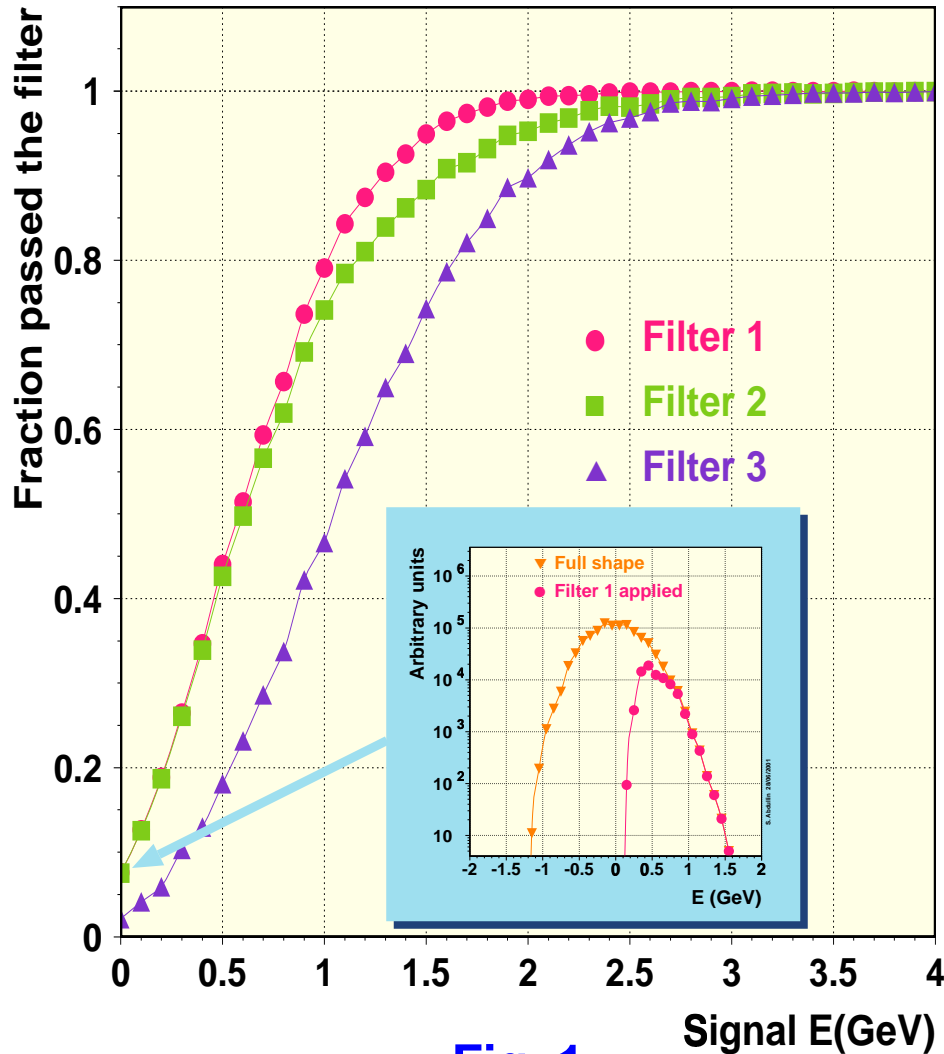


Fig. 1

■ Computational details

- noise = 200 MeV, LSB = 300 MeV
- time phase is tuned :| bucket_1 = bucket_2
- baseline is smeared in the 2d ADC channel
- pedestal is estimated as an average value of 64 digitized measurements
- Filter 1 - Both signal bkts ≥ 1 ADC count
 $\text{abs}(\text{max} - \text{min}) \leq 3$ ADC counts
- Filter 2 - Both signal bkts > 1 ADC count
 $\text{bucket}_1 \geq 0.5 * \text{bucket}_2$
 $\text{bucket}_1 \leq 2.0 * \text{bucket}_2$
- Filter 3 - Both signal bkts ≥ 2 ADC counts
2 preceeding and 1 post-bkts $< \min(\text{bucket}_1, \text{bucket}_2)$

cf. page 25 in <http://cmsdoc.cern.ch/~abdullin/jetmet/meetings/15jun01/talk.pdf>



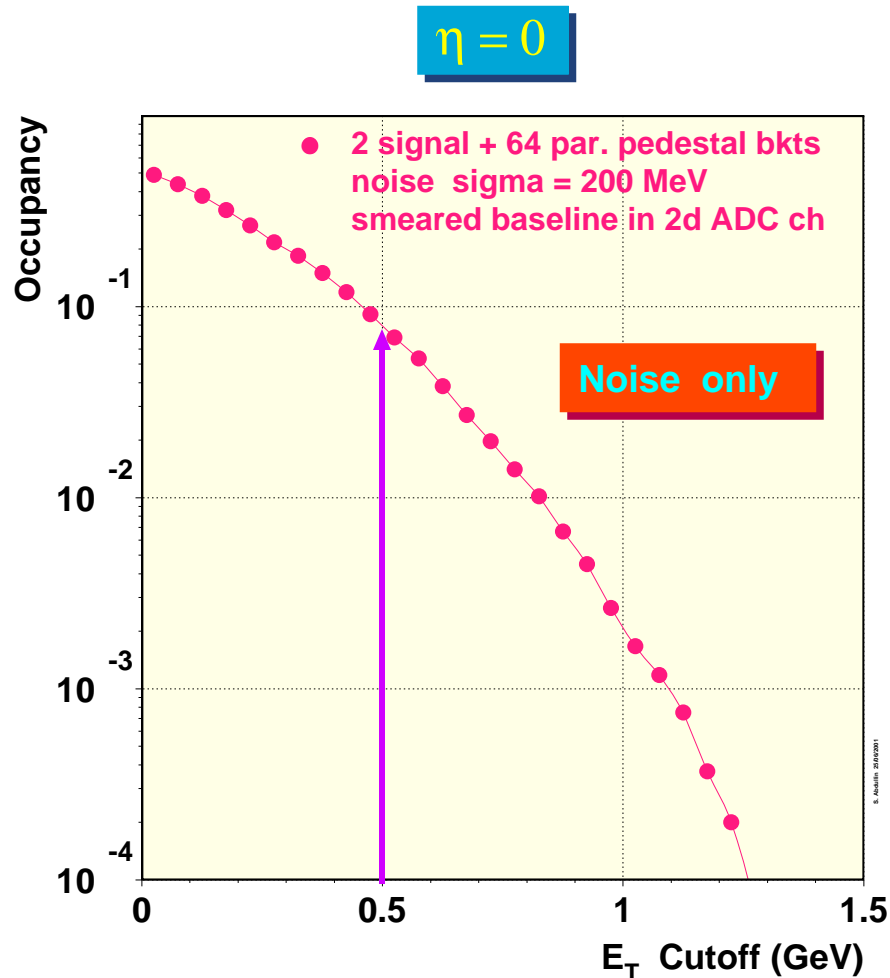


Fig. 2

- Similar (to Filter 1) noise suppression can be obtained with zero suppression cut at ~ 500 MeV
- Filter 1 can be tighter, e.g. by increasing minimal bucket content. But it will make worse intermediate-Et signal filtering (Filter 3 in Fig.1)

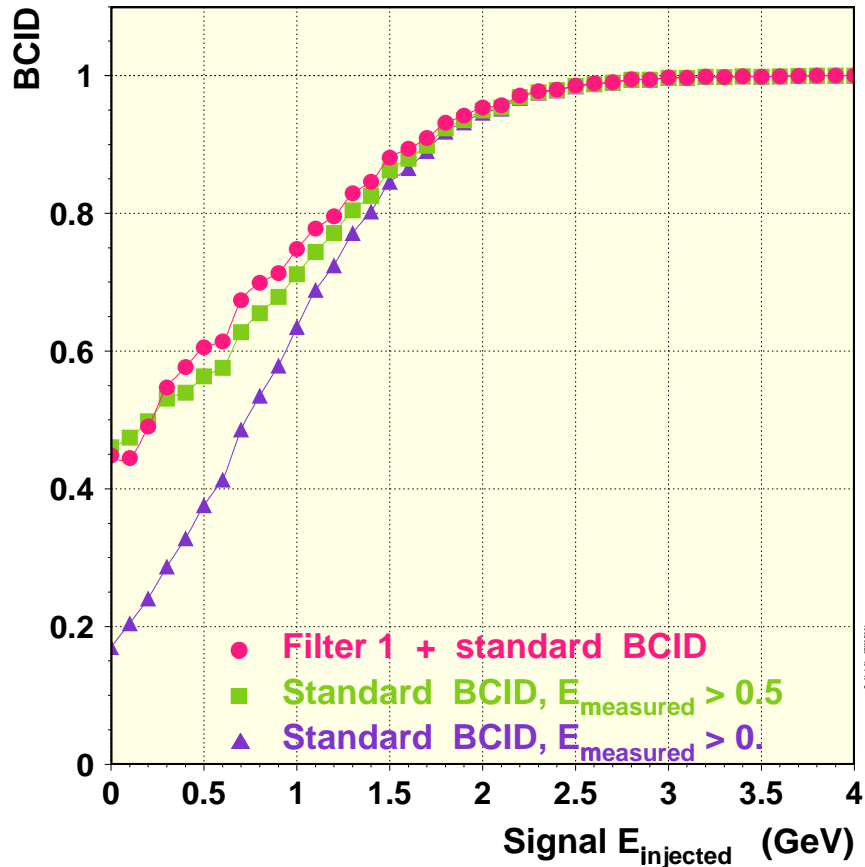


Fig. 3

Calculational details

- Standard BCID :
-1, +1 shifted pattern is compared with unshifted, BCID is OK when shift=0 gives **maximal** (.GT.) signal
- Filter 1 (see transparency 1):
Both signal bkts ≥ 1 ADC count
 $\text{abs}(\text{max} - \text{min}) \leq 3$ ADC counts
shift=0 is compared with -1, +1
+ BCID as in standard case

Seems Filter 1 $\sim E$ cut = 0.5 GeV

Noise+LSB hamper shape analysis